AMENDMENTS TO THE CLAIMS

- 1. (Currently Amended) A method for dynamically changing an intrusion detection rule in a kernel level intrusion detection system, the method comprising the steps of:
 - a) generating a replica of the intrusion detection rule in a kernel area;
- b) changing the replica of the intrusion detection rule into a new intrusion detection rule in response to a request from a user area for changing the intrusion detection rule;
- b1) setting a set of global variables after changing the replica to indicate to a packet received after step b) that a change to the intrusion detection rule is in process and the packet is to use the new intrusion detection rule; and
- c) changing the intrusion detection rule by exchanging a value of a pointer representing the intrusion detection rule with a value of a pointer representing the new intrusion detection rule and using the new intrusion detection rule on the packet.
- 2. (Previously Presented) The dynamic changing method as recited in claim 1, further comprising the step of d) generating a replica of the new intrusion detection rule.
- 3. (Original) The dynamic changing method as recited in claim 1, wherein in the step b) and the step c), a change state of the intrusion detection rule with a pre-assigned global variable is shown and the intrusion detection rule is changed according to the pre-assigned global variable.
- 4. (Original) The dynamic changing method as recited in claim 3, wherein the kernel area transfers the request of changing the intrusion detection rule from the user area by using a system call.
- 5. (Currently Amended) The dynamic changing method as recited in claim 3, wherein the kernel area transfers the intrusion detection result to an application program of a host, the intrusion detection rule being applied to the intrusion detection result, the intrusion detection result being transferred by setting the <u>set of global variables</u> inside the kernel and determining the transferring position inside the kernel.

51876P554 2 10/748,406

- 6. (Currently Amended) A computer-readable medium storing program instruction for executing a method for dynamically changing an intrusion detection rule in a kernel level intrusion detection system, the method comprising the steps of:
 - a) generating a replica of the intrusion detection rule in a kernel area;
- b) changing the replica of the intrusion detection rule into a new intrusion detection rule in response to a request from a user area for changing the intrusion detection rule;
- b1) setting a set of global variables after changing the replica to indicate to packet received after step b) that a change to the intrusion detection rule is in process and the packet is to use the new intrusion detection rule; and
- c) changing the intrusion detection rule by exchanging a value of a pointer representing the intrusion detection rule with a value of a pointer representing the new intrusion detection rule and using the new intrusion detection rule on the packet.
- 7. (Previously Presented) The computer-readable medium as recited in claim 6, further comprising the step of e) generating a replica of the new intrusion detection rule.
- 8. (Original) The computer-readable medium as recited in claim 6 or 7, wherein in the step b) and the step c), a change state of the intrusion detection rule with a pre-assigned global variable is shown and the intrusion detection rule is changed according to the pre-assigned global variable.
- 9 (Original) The computer-readable medium as recited in claim 8, wherein the kernel area transfers the request of changing the intrusion detection rule from the user area by using a system call.
- 10. (Currently Amended) The computer-readable medium as recited in claim 8, wherein the kernel area transfers the intrusion detection result to an application program of a host, the intrusion detection rule being applied to the intrusion detection result, the intrusion detection result being transferred by setting the <u>set of global variables</u> inside the kernel and determining the transferring position inside the kernel.